Lectures and exercises "Computer Science and Mathematics"

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Summer term 2013, Tuesday, 14:15-16:00 h (FSR 1.2) and Wednesday, 10:15-12:00 h (FSR 2.7), additional class: Friday, April 11, 11 a.m. - 5 p.m.

Outline of the syllabus and estimated time schedule

0/10/11 /	Desire definitions for mode modifier and a competence signal
9./10./11. 4.	Basic definitions for mathematics and computer science.
	Computer science: Introduction, representation of information, number systems,
	bits, bytes, measurement of information, databases, geographical information
	systems. The World Wide Web; foundations of programming.
	Introduction to rule-based simulation
16./17. 4.	Notations from logic and set theory, relations, functions.
	Numbers, powers, roots, logarithms, intervals.
23./24.4.	Vectors, linear combinations, linear independence, inner product of vectors,
	norm, angle, cross product, linear transformations, matrices, rank of a vector
	system / of a matrix
30. 4.	Determinants, systems of linear equations, matrix product, inverse matrix
7./8. 5.	Leslie matrix, eigenvalues, eigenvectors, stochastic matrices, attractors of age
	classes dynamics
14. / 15. 5.	Basic calculus:
21./22.5.	Sequences, limits, limit of a function, differentiation, partial derivatives,
28./29.5.	extreme values, integration
4./ 5. 6.	
11. / 12. 6.	Basics in statistics: scale levels of variables, histrograms and scatterplots,
18. / 19. 6.	measures of location, dispersion and correlation, linear regression, probability,
25./26.6.	expected value, basics on sampling, basics on statistical testing