# 4. Displaying Data as Line Plots

- Customizing a line plot with more than 60 keywords, examples:
- (x\_vec = FINDGEN(200)/20 y\_vec = sin(x\_vec)) PLOT, y\_vec, CHARSIZE=1.5, PSYM=I, \$ XRANGE=[100,200]
- ; 1 argument (y: subrange of y\_vec), PSYM-PlotSYMbol, see online help PLOT,x\_vec,y\_vec, TICKS=10,XTICKFORMAT='(F8.2)'
- ; 2 arguments! (x + v), x axis customized
- ; (F8.2)- 8 characters, with 2 places after the decimal point
- Plotting multiple datasets
- $y1 = y_vec/EXP(x_vec)$
- OPLOT, x\_vec, y1, COLOR = 150, IINESTYLE =2. \$ THICK =2

- Customising the axes
  - axis types:

[XYZ]STYLE (XSTYLE,YSTYLE,ZSTYLE) keywords: each option encode in a bit, s. online help

#### **PLOT, FINDGEN(180), XSTYLE=(1 +8)** ; exact range + no x-box

- Customising the axes:
  - tick intervals:
- [XYZ]TICKS : number of major tick intervals [XYZ]MINOR : number of minor tick intervals TICKLEN and [XYZ]TICKLEN:

tick length between -1 and 1

• Use of multiple axes: AXIS procedure

PLOT, x\_vec, y\_vec, ystyle=8 ;ystyle=8: no box AXIS,10, /YAXIS,YRANGE=[-5,5], \$ /SAVE, COLOR=160 ;draw an additional y-axis + save new data coord. OPLOT,x\_vec, 8\*y1, LINESTYLE=2, COLOR=160 • IDL has 3 coordinate systems !:

DATA : established by PLOT,SURFACE DEVICE : system of the graphics device(pixels) NORMAL: range from 0 ...1 in the plot window

• Use the system variables !X, !Y (+ !Z) to change the default values für the axis settings.

Structure fields correspond to keywords:

!X.STYLE = 1 ;new default: exact axis range !Y.RANGE = [0, 5] ;new default y range • Drawing lines (or plotting points) with *PLOTS, xcoord\_vec, ycoord\_vec, /data* xcoord\_vec, ycoord\_vec: providing the x-v coordinates of the points to be connected.

• Example:

PLOT,x\_vec,y\_vec ;establish data coordinates! x=[4,6,6,4,4] y=[0.35,0.35,0.5,0.5,0.35] PLOTS, x, y,/DATA, color=200 ; plot a box • Annotation keywords: TITLE, [XYZ]TITLE, CHARSIZE, [XYZ]CHARSIZE

Create a line plot with a title, a y-title and a larger charsize (e.g.: 2):

#### Explicit labels for tick marks with keywords:

[XYZ]TICKNAME [XYZ]TICKFORMAT

- ; set to astring array
- [XYZ]TICKFORMAT ; define a function for tick labels

- Axes with date/time labels
  - New with IDL 5.4: TIMEGEN
    - returns an array of time values (double "Julian dates" )
    - contains several keywords to provide specific date/time data generation
  - time = TIMEGEN(200, UNITS = 'Seconds', \$ START = JULDAY(04, 23, 2002,10,20,30))
    - ;time vector starting on April, 23rd,1 0:20,... ;also try UNITS = 'Days' ...

 Axes with date/time labels, example: dummy = LABEL\_DATE(DATE\_FORMAT=['%I:%S '])
 ;Label\_date specifies axis format ("Minutes:Seconds")

PLOT, time, y\_vec, \$ XTICKUNITS = 'Time', \$ ;specify axis type XTICKFORMAT = 'LABEL\_DATE', \$ ;use internally ;stored result of LABEL\_DATE XTICKINTERVAL = 0.5 ;specify tick interval

(see file w9-timeaxis.pro)

 Adding text to any graphics with XYOUTS: PLOT, x\_vec, y1 XYOUTS, 5, 0.3, 'TEXT', CHARS=3 ;/DATA default!

(line6)

Exercise:

Position text in the center of the plot window: XYOUTS, ..., ...'. INORMAL, ALIGNMENT=0.5

• Positioning a PLOT (a SURFACE ... ) in the window:



Plot Data Window in normalized coord. .
PLOT, x\_vec, y\_vec, POSITION=[0.2, 0.2, 0.8, 0.9]
!P.POSITION=[0.2,0.2,0.8,0.9]; or system variable !P
;coord. of lower Jeft + upper right corner!

• Multiple plots in one display window

# !P.MULTI=[0,3,2] ; IP.MULTI(1)=3: 3 columns ; !P.MULTI(2)=2: 2 rows ... ;create some plots

**!P.MULTI=O** ; reset

• PLOTTING in 3D space, example:

#### SURFACE, DIST(40), /NODATA, /SAVE

- ; /SAVE: save 3d to 2d-transformation matrix
- ; /NODATA don't plot dummy data

## PLOT, x\_vec, y\_vec. /T3D,ZVALUE=1.0,/NOERASE

; /T3D : use transformation matrix !P.T to create a planar plot at ZVALUE= 1.0 ( norm. coord.) • IDL library routines for setting up

a transformation matrix similar to SURFACE

SURFR, AX=45 PLOT, x\_vec , y\_vec, CHARSIZE=2,/T3d ; ZVALUE=0 default ! • Change your 3D coordinate system with T3D

T3D, / YZEXCH ;exchange y and z axis
PLOT, x\_vec, y\_vec,/T3D,/NOERASE,ZVALUE=1
exchange of x and y with keyword !XYEXCH ,
exchange of x and z with keyword !XZEXCH

 library routine to plot z=f(x,y) in a 3d box: plot\_3dbox, x\_vec, y\_vec, (x\_vec+y\_vec), \$ /xz\_plane, /yz\_plane • LIVE\_PLOT: Interactiv tool created with the IDL object graphics system:

;example: plot with 2 (or more) curves X=FINDGEN(200) LIVE\_PLOT, sin(x/10), cos(x/20) ;select objects and ;open the properties dialogs

yNew = 0.01 \* x \* sin(x/10) ;add another curve: LIVE\_OPLOT, yNew ;;add other graphics objects. e.g.

live\_text, 'Live\_Tool Test'

(wg\_livetest.pro)

# 4. Procedures and Functions

pk1....

- Call a procedure or function (IDI or user-written): *pro\_name,p1,p2...., KEYWORD=pk1 result=func\_name(p1,p2,...KEYWORD=pk 1]*
  - p1,p2.... : positional parameters (optional), must appear in a particular order
    - : optional keyword variable,
      - appear in arbitrary order
      - shortcuts can be used

• IDL procedure (function) file template,

(filename with extension ".pro", e.g. pro\_name.pro):

# PRO pro\_name, p1,p2,....,KEYWORD=pk1.... (FUNCTION func\_name,p1,p2,...,KEYWORD=pk1....) ;p1,p2... positional parameters ;pk1.... keyword parameter

;IDL Code

*(RETURN, result* ;functions only) *END* 

• Primitive example (file "quad.pro"):

```
FUNCTION quad,x
r = x^2+x+400
RETURN, r
END
```

• ;call "quad" within an IDL PRINT- command

- Parameter passing:
  - variables are passed by reference, they can be modified in the calling routine: input and output parameters
  - constants, subscripted variables and structure tags are passed by value: input parameters
    - Change "quad.pro": overwrite the input argument

#### Compiling and Debugging of IDI routines

- A routine is compiled automatically before the <u>first</u> execution, when the file *"name.pro"* is in the IDL path or in the current working directory.
- Compile a procedure or function: a) *IDIDEMenu: Run->Compile...* 
  - b) 'Executive' command on the command line .COMPILE name

• Setting the IDL Path:

# a) IDLDEMenu: file->Preferences b) IDL command: !path = expand\_path(' +/export/home/wg:')+ !path

- Debugging of procedures + functions:
- a) see *IDiDE* Menu *Run* and toolbar buttons *Run->Step Info* (execute 1 statement) *Run->Set Breakpoint (stop execution* + ...)

b) Use IDL executive commands, examples:

- .step ; execute 1 statement .step 10 ; execute 10 statements
  - ; skip over 10 statements

.....

.skip 10

- Controll statements in IDL programs:
  - IF ( a EO b) THEN ... ELSE
  - FOR *i*=0,9 DO ...
  - WHILE ( NOT EOF (lun) ) DO ...
  - REPEAT ... UNTIL (b GT a)
  - CASE test OF ...
  - SWITCH test OF ... (new!)

• Statement blocks with BEGIN and end with END,ENDIF,ENDFOR...:

#### IF (true) THEN BEGIN

.

.

#### ENDIF ELSE BEGIN

ENDELSE

.

.

- CASE test of 0: ... 1: BEGIN
  - END ELSE: ENDCASE
- GOTO, STOP

. . . .

; 'stop' : IDL label

; 'test' : IDI variable

... STOP:

#### 4.2 Using keywords and optional parameters

- Determine the number of parameters used in a call: number=N\_PARAMS()
- Determine if a keyword is defined:
- a) defined=N\_ELEMENTS(KEYWORD-VARIABLE) ; returns the number of elements
- b) defined=KEYWORD\_SET(KEYWORD-VARIABLE)
  - ; Used with toggle keywords:
  - ; defined=1 (TRUE), =0 (FALSE)

• Simple example: function "multip"

```
FUNCTION multip, value, times, ADD=add
     if {N ELEMENTS{add} GT O} then begin
          value = value+add
     endif
     if N_PARAMS() eq 1 then begin
          RETURN, value*2
     endif
     RETURN, value*times
END
```

• Exercise:

Write an IDL-procedure, that draws a shaded surface with a wire mesh overplotted. IF desired, make a contour at the top of the plot and select a color index tor the surface and the contour plots:

#### PRO mysurface, data, CONT=cont, COLOR=color

• Keyword inheritance with the formal keyword parameter "\_EXTRA"

(used e.g for wrapper function)

simple example: *pro myplot, data,\_EXTRA=extra HELP, extra, /str*; *examine whats behind* ; *\_EXTRA PLOT, data, \_EXTRA=extra end* 

- Call the procedure "myplot" with different keywords of IDL's *PLOT* command
- Exercise: Insert the \_EXTRA -keyword into MYSURFACE. PRO

- or into IDL's library routine

SHOW3.PRO

(copy show3.pro to your own directory !)