

5. Procedures and Functions

- Call a procedure or function (IDL or user-written):
pro_name,p1,p2...., KEYWORD=pk1
result=func_name(p1,p2,...KEYWORD=pk 1]

p1,p2.... : positional parameters (optional),
must appear in a particular order

pk1.... : optional keyword variable,
- appear in arbitrary order
- shortcuts can be used

- IDL procedure (function) file template,

(filename with extension ".pro" ,e.g. pro_name.pro) :

PRO pro_name, p1,p2,.....,KEYWORD=pk1....

(FUNCTION func_name,p1,p2,... ,KEYWORD=pk1.....)

 ;p1,p2... positional parameters

 ;pk1.... keyword parameter

.....

..... ;IDL Code

(RETURN, result ;functions only)

END

- Primitive example (file "quad.pro"):

```
FUNCTION quad,x  
  r = x^2+x+400  
  RETURN, r  
END
```

- ;call "quad" within an IDL PRINT- command

- Parameter passing:
 - variables are passed by reference, they can be modified in the calling routine: input and output parameters
 - constants, subscripted variables and structure tags are passed by value: input parameters
 - Change "quad.pro": overwrite the input argument

- **Compiling and Debugging of IDL routines**
 - A routine is compiled automatically before the first execution, when the file "*name.pro*" is in the IDL path or in the current working directory.
 - Compile a procedure or function:
 - a) *IDIDEMenu: Run->Compile...*
 - b) 'Executive' command on the command line
.COMPILE name

- Setting the IDL Path:

a) IDLDEMenu: file->Preferences

b) IDL command:

!path = expand_path(' +/export/home/wg:') + !path

- Debugging of procedures + functions:
 - a) see *IDLDE* Menu *Run* and toolbar buttons
 - Run->Step Info* (execute 1 statement)
 - Run->Set Breakpoint* (stop execution + ...)
 -
 - b) Use IDL executive commands, examples:
 - `.step` ; execute 1 statement
 - `.step 10` ; execute 10 statements
 - `.skip 10` ; skip over 10 statements
 -

- Control statements in IDL programs:
 - ***IF (a EO b) THEN ... ELSE***
 - ***FOR i=0,9 DO ...***
 - ***WHILE (NOT EOF (lun)) DO ...***
 - ***REPEAT ... UNTIL (b GT a)***
 - ***CASE test OF ...***
 - ***SWITCH test OF ... (new!)***

- Statement blocks with **BEGIN** and end with **END,ENDIF,ENDFOR... :**

IF (true) THEN BEGIN

. .

. .

ENDIF ELSE BEGIN

. .

. .

ENDELSE

- **CASE** test of ; 'test' : IDL variable
0: ...
1: **BEGIN**
.....
END
ELSE:
ENDCASE

- **GOTO, STOP** ; 'stop' : IDL label
...
STOP:
.....

5.2 Using keywords and optional parameters

- Determine the number of parameters used in a call:
number=N_PARAMS()
- Determine if a keyword is defined:
 - a) ***defined=N_ELEMENTS(KEYWORD-VARIABLE)***
; returns the number of elements
 - b) ***defined=KEYWORD_SET(KEYWORD- \$
VARIABLE)*** ; Used with toggle keywords:
; defined=1 (TRUE), =0 (FALSE)

- Simple example: function "multip"

```
FUNCTION multip, value, times, ADD=add  
  if (N_ELEMENTS(add) GT 0) then begin  
    value = value+add  
  endif  
  if N_PARAMS( ) eq 1 then begin  
    RETURN, value*2  
  endif  
  RETURN, value*times  
END
```

- Exercise:

Write an IDL-procedure, that draws a shaded surface with a wire mesh overplotted. IF desired, make a contour at the top of the plot and select a color index for the surface and the contour plots:

PRO mysurface, data, CONT=cont, COLOR=color

- Keyword inheritance with the formal keyword parameter `"_EXTRA"`

(used e.g for wrapper function)

simple example:

```
pro myplot, data, _EXTRA=extra  
    HELP, extra, /str ; examine whats behind  
                        ; _EXTRA  
    PLOT, data, _EXTRA=extra  
end
```

- Call the procedure "myplot" with different keywords of IDL's *PLOT* command
- Exercise: Insert the *_EXTRA* -keyword into *MYSURFACE.PRO*
- or into IDL's library routine *SHOW3.PRO*

(copy show3.pro to your own directory !)

6. Displaying Image Data

- Read an image, i.e. 'galaxy.dat' or 'ctscan.dat'

OPENR,lun,DIALOG_PICKFILE(),/GET_LUN

im=BYTARR(256,256)

READU, LUN, IM

TV, im ; default position: lower left
corner

TV, im,/order ; reverse the row order

- Position the image in the window

TV,im,300,200 ; image offset in pixels

Display a color bar on the left of the image:

bar=BYTARR(20,256)

FOR i=0,19 DO bar[i,*]=BINDGEN(256)

TV, bar

- Process image with basic filters and display them in one window :

TV,im,0 ; position 0, upper left corner

TV,smooth(im,5),1 ; boxcar average 5 by 5, pos. 1

TVSCI,MEDIAN(im,3),2 ; median smoothing

(suppress noise tips, does not blur large edges...)

TVSCI, SOBEL(im),3 ;edge enhancement
operator

- Define you own filter
 - arbitrary filter kernels with the use of IDI's CONVOL-function
 - Frequency Domain Filtering, example:

```

imf=FFT(im,-1) ; image to frequency domain
filter= DIST(256) LT 50 ; define a low pass
TVSCI,SHIFT(filter ,128,128) ; display filter
imf=filter*imf ; apply the filter
TVSCL, FFT(imf,1 ),4 ; back to the spatial domain

```

Working with images

- Using '<' '>' operators for contrast enhancement:
TV,im>40,0 ; '>' operator returns a value
;equal to larger of its operants
TVSCI,im>40,1 ;TVSCI uses the full color range
TVSCL,im > 40 < 200,3 ; set a range of value
i=WHERE ((im GE 200) or (im le 100))
im[i]=0
TVSCL,im

• Exercise 9.1, processing the file 'cereb.dat',
steps:

- Read two X-Ray images into one array:

data=BYTARR(512,512,2)

- Display the images side by side in one
window

- Subtract the images to display the
differences: (Tip: cast 1. image to integer
with 'FIX': **DIFF=FIX(images2)-images1**)

- Plot the histogram of the difference:

PLOT,HISTOGRAM (DIFF)

- Contrast enhancement by:

DIFF=HIST_EQUAL(DIFF)

- Plot the histogram after histogram equalization and
compare the images

7. Gridding Random or Irregular Data

- Dataset with 200 random points in the xv plane:

```
x=RANDOMU(SEED,200)
```

```
y=RANDOMU(SEED,200)
```

```
data = (x+y)^2
```

- Plot the location of the points in the xy plane:

```
PLOT,....., PSYM=...
```

- Triangulating the x-y points:

```
TRIANGULATE,x,y,tr ;Delauny triangulation
```

```
Help,tr ;Number of triangles
```

- Create a regular grid:
grid=TRIGRID(x,y,data,tr)
HELP,grid ; by default 51 intervals:
; (MAX-MIN)/50
SURFACE, grid
- Regular grid with more intervals:
spacing=[0.01,0.01] ;
grid= TRIGRID(x,y,data,tr ,spacing)
;optional argument to trigrid !
SHADE_SURF,grid

8. Volume Visualization

- Create a simple dataset:

```
vol_data=BYTARR( 50,50,50)
```

```
vol_data[10:30,5:25,10:30]=10
```

```
vol_data [25:45,30:45,25:40] =200
```

- SHADE_VOLUME generates a list of vertices ('v') and a list of polygons ('p'). They define a 3D surface at a constant density level:

```
SHADE_VOLUME,vol_data,5,v,p
```

```
; density level (isosurface )=5
```


- set up a user defined 3D-transformation:
**SCALE3.XRANGE=[0,50],YRANGE=[0,50], \$
 ZRANGE=[0,50]**
- create a shaded representation of the surface
 defined by the polygons 'po and the vertices 'v' :
TV ,POL YSHADE(v,p,/t3d)
- set the density level to 100 :
 :
 :

- Voxel rendering in IDL's Object Graphics
oVol = obj_new('idlgvolume', vol_data)
xobjview, oVol
- Volume Visualisation with IDL's SLICER3 -Tool:
vol_ptr = PTR_NEW(vol_data) ;put data to a pointer
SLICER3, vol_ptr ;SLICER3 with a pointer arg.

- reading the volumetric data file '.../ data/head.dat'
with 57 images with 80 x 100 pixels:

```
data=bytarr(80, 1 00,57)  
OPENR,unit,DIALOG_PICKFILE( ),/GET_LUN  
READU,unit,data ;Read the data  
FREE_LUN, unit  
SLICER3, PTR_NEW(data,/no_copy)
```