First Summary of IDL

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2. Getting Started with the Basics

- IDL's command syntax: *COMMAND, (opt) parameters, KEYWORD1=val,...* parameters must occur in specific order IDL is not case sensitive!
 - keyword shortcuts:
 PLOT, line, CHARS=3, LINES=2 ;instead of CHARSIZE=3, LINESTYLE=2 ;/KEYWORD equal to KEYWORD=1

- special characters:
 - ';' first character of a comment
 - '@' for batch execution '\$' indicates a continua
 - '\$' indicates a continuation line: PLOT, x, y, \$ CHARSIZE=2
 - '&' multiple statements in a line: x=FINDGEN(20) & PLOT,x

Getting help

HELP, data ; help about variable data
HELP, data, OUTPUT=var ;var contains HELP's output
HELP,/MEMORY ; dyn. memory currently in use
HELP,/ROUTINES ; compiled routines

? ; online hypertext help

• Save your data or the routines in the IDL session

SAVE, /ALL ;save all local variables incl. contents ;default file: "idlsave.dat"
SAVE, /ROUTINES ;save all currently compiled IDL ;routines in a platform independent ;binary file
SAVE, x_vec, y_vec, FIIENAME='creaso.sav' ;save "x_vec"+"y_vec" in file creaso.sav

• Restore saved variables or routines **RESTORE, 'CREASO.SAV'** ;on different platforms...

- IDL System variables (identified by an " ! " -mark) predefined by IDL HELP, /SYSTEM_VARIABIES
- Examples PRINT, !PI & PRINT,!DPI & PRINT,!VERSION

- IDL environment:
 PRINT, !DIR ; location of the IDL main directory
 PRINT,!PATH ; list of directories to search für
 - ; (user-written) procedures

• IDLDE

File->Preferences, menu's to set interactiv:

- IDL path
- Startup file, executed in batch fashion

; when IDL is started

- Preferences für editor, graphics

3. Analyzing and Working with Data:

- IDL Variables:
- Names can incl. characters '_', \$, 0...9 (1. character a letter !)
- All IDL Names are case insensitive
- Size: limited only by memory, not by IDL !

• Variable Types and initializing examples:

scalars: byte (8 bit) v=0bsigned int (16 bit) v=0; v=0s unsigned int (16 bit) v=0u; v=0us signed long int(32bit) v=01 unsigned long int(32bit) v=0ul signed 64-bit long int v=011 unsigned 64-bit long v=0ull float v=0.0 v=0.0d double v=COMPLEX(0,0) complex v=DCOMPLEX(1,0) double complex v= 'Hallo' string

arrays: a=BYTARR(10,20) a=INTARR(12,...,20) a=UINTARR(10,20) a=LONARR(SO,100) a=ULONARR(10.20) a=ION64ARR(10,S) a=ULON64ARR(S.S) a=FITARR(4000) a=DBLARR(300, ...) a=COMPLEXARR(..) a=DCOMPLEXARR(..) a=STRARR(10)

- Variable types and value range:
- Type conversion
 v1 =BYTE(v)
 v1=FIX(v)
 v1 =UINT(v)
 v1 =LONG(v)

v1 =LONG64(v) v2=FLOAT(v)

v2=DOUBLE(v)

Range 0 to 255 -32,768 to +32,767 0 to 65,535 -2,147,483,648 to +2,147,483,647-2⁶³⁻¹ to 2⁶³⁻¹ ±10^38 (6-7 decimals significance) ±10^308 (-14 dec. sign.) • Heap variables with IDL 5

objects:
obj = obj_new('class') or aobj-objarr(10, ..)

pointers:
ptr = ptr_new(init) or aptr-ptrarr(20. 2, ..)

 Variable type and structure (array, scalar...) change dynamically:

```
a=FLTARR(20,10)
a=a+1
HELP,a ; get the type, dimensions of 'a'
a=1
HELP,a
```

Working with Arrays (up to 8 dimensions)
Array creation and initialization examples:

arr1=[2,8,26,3] arr2=BYTARR(50, 100)

arr3=BINDGEN(256)

; by hand ;or INTARR(...), FITARR(...,.. ; all elements=0 ;or INDGEN(...),FINDGEN(...) ;elements of arr3=BYTE(index) • Subsetting N-dimensional arrays with 1 D subscripts:

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arr4=BINDGEN(256,500) TV, arr4 PRINT, arr4[24, 2] PRINT, arr4[536]

;create a 2D array ;show array (color bar) Selecting subarrays with '*' and ':'

'*' all elements of a column or row: PLOT .arr4[*.17] ;all (column-) elements of row 17

':' selecting an arbitrary subscript range, e.g.: arr4[80:220.200:252]=0 ;set all elements of the

TV,arr4 ; range to 0

- Using arrays as indices to other arrays one=[6,5,1,8,4,3] two=[0,2,4,1]
 PRINT, one[two] ; print one[0]. one[2], ...
- Using expressions tor subscripting: WHERE-function: i_vec = WHERE(arr4 LE 100 AND arr4 GE 20) arr4[i_vec]=255 TV, arr4

IDL Operators

- All IDL operators can be used with arrays: arr4=arr4 - 100 arr4=arr4+ (2 * arr4)
- Boolean Operators
 AND, OR, NOT, XOR
- Relational Operators (result 0 (false) or 1 (true))
 GT Greater Than
 LE Less Equal
 EQ Equal

- Minimum '<' and Maximum '>' Operator: x=[5,10,20] >[6,9,30] PRINT,x
- Array concatenation with [...]:

;concatenate v1 with v2

• Structure variables:

• 1. Definition of a *named structure:*

var={s_name, s_tag 1: definition, s_tag2:definition, ...}

• 2. Definition of a *anonymous structure*: *var=*{*s tag1: definition*, *s tag2: definition*, ... } • Example, use of a named structure:

duplicate a named structure
 var2={my_data} ;copy only the tags
 var2=varl ;copy all contents

- Example: use of a vector of structures (e.g. to group all datasets together)
- all data = REPLICATE({my_data}.5) ;arr. of 5 struct. ;set element 1 all data[0] = var1all data = [all data, var2] ;add an additional ; structure as element 6 all data[J].date = '20.04.2002, ;set value of tag ; 'date' of vector element 4 ;copy the dates of all dates = all data.date ;structures to variable dates **HELP**, dates

4. Displaying Data as Line Plots

- Customizing a line plot with more than 60 keywords, examples:
- (x vec = FINDGEN(200)/20 y vec = sin(x vec))PLOT, y vec, CHARSIZE=1.5, PSYM=I, \$ XRANGE=[100,200]
- ; 1 argument (y: subrange of y vec), PSYM-PlotSYMbol, see online help PLOT, x vec, y vec, TICKS=10, XTICKFORMAT='(F8.2)'
- ; 2 arguments! (x + v), x axis customized
- ; (F8.2)- 8 characters, with 2 places after the decimal point
- Plotting multiple datasets
- y1 = y vec/EXP(x vec)
- OPLOT, x vec, y1, COLOR = 150, IINESTYLE = 2. THICK =2

- Customising the axes
 - axis types:

[XYZ]STYLE (XSTYLE,YSTYLE,ZSTYLE) keywords: each option encode in a bit, s. online help

PLOT, FINDGEN(180), XSTYLE=(1 +8)

; exact range + no x-box

- Customising the axes:
 - tick intervals:
- [XYZ]TICKS : number of major tick intervals
- [XYZ]MINOR : number of minor tick intervals TICKLEN and [XYZ]TICKLEN:

tick length between -1 and 1

• Use of multiple axes: AXIS procedure

PLOT, x_vec, y_vec, ystyle=8 ;ystyle=8: no box AXIS,10, /YAXIS,YRANGE=[-5,5], \$ /SAVE, COLOR=160 ;draw an additional y-axis + save new data coord. OPLOT,x_vec, 8*y1, LINESTYLE=2, COLOR=160 • IDL has 3 coordinate systems !:

DATA : established by PLOT,SURFACE DEVICE : system of the graphics device(pixels) NORMAL: range from 0 ...1 in the plot window

Use the system variables !X, !Y (+ !Z) to change the default values für the axis settings.
Structure fields correspond to keywords:
!X.STYLE = 1 ;new default: exact axis range
!Y.RANGE = [0, 5] ;new default y range

• Drawing lines (or plotting points) with *PLOTS, xcoord_vec, ycoord_vec, /data* xcoord_vec, ycoord_vec: providing the x-v coordinates of the points to be connected.

• Example:

PLOT.x_vec.y_vec ;establish data coordinates! x=[4.6.6.4.4] y=[0.35,0.35,0.5,0.5,0.35] PLOTS, x, y./DATA. color=200 ; plot a box ; and fill it with POLYFILL Annotation keywords: TITLE. [XYZ]TITLE, CHARSIZE, [XYZ]CHARSIZE Create a line plot with a title, a y-title and a larger charsize (e.g.: 2):

Explicit labels for tick marks with keywords: [XYZ]TICKNAME ; set to astring array [XYZ]TICKFORMAT ; define a function for tick labels

- Axes with date/time labels
 - New with IDL 5.4: TIMEGEN
 - returns an array of time values (double "Julian dates")
 - contains several keywords to provide specific date/time data generation ""
 - time = TIMEGEN(200, UNITS = 'Seconds', \$ START = JULDAY(04, 23, 2002,10,20,30)) ;time vector starting on April, 23rd,1 0:20, ;also try UNITS = 'Days' ...

 Axes with date/time labels, example: dummy = LABEL_DATE(DATE_FORMAT=['%I:%S '])
 ;Label_date specifies axis format ("Minutes:Seconds")

PLOT, time, y_vec, \$ XTICKUNITS = 'Time', \$;specify axis type XTICKFORMAT = 'LABEL_DATE', \$;use internally ;stored result of LABEL_DATE XTICKINTERVAL = 0.5 ;specify tick interval

(see file w9-timeaxis.pro)

• Adding text to any graphics with XYOUTS: PLOT, x_vec, y1 XYOUTS, 5, 0.3, 'TEXT', CHARS=3 ;/DATA default!

Exercise:

Position text in the center of the plot window: XYOUTS, ..., ...'. INORMAL, ALIGNMENT=0.5

• Positioning a PLOT (a SURFACE ...) in the window:



Plot Data Window in normalized coord. .
PLOT, x_vec, y_vec, POSITION=[0.2, 0.2, 0.8, 0.9]
!P.POSITION=[0.2,0.2,0.8.0.9]; or system variable !P
;coord. of lower Jeft + upper right corner!

Multiple plots in one display window

```
      !P.MULTI=[0.3,2]
      ; IP.MULTI(1)=3:
      3 columns

      ; !P.MULTI(2)=2:
      2 rows

      ...
      ;create some plots
```

!P.MULTI=O ; reset

• PLOTTING in 3D space, example:

SURFACE.DIST(40),/NODATA,/SAVE

- ; /SAVE: save 3d to 2d-transformation matrix
- ; /NODATA don't plot dummy data

PLOT. x_vec. y_vec. /T3D.ZVALUE=1.0./NOERASE

; /T3D : use transformation matrix !P.T to create a planar plot at ZVALUE= 1.0 (norm. coord.)

• IDL library routines for setting up

a transformation matrix similar to SURFACE

SURFR, AX=45 PLOT. x_vec . y_vec. CHARSIZE=2./T3d ; ZVALUE=O default ! • Change your 3D coordinate system with T3D

T3D, / YZEXCH ;exchange y and z axis
PLOT, x_vec. y_vec./T3D./NOERASE.ZVALUE=1
exchange of x and y with keyword !XYEXCH,
exchange of x and z with keyword !XZEXCH

 library routine to plot z=f(x,y) in a 3d box: plot_3dbox, x_vec, y_vec, (x_vec+y_vec). \$ /XI_plane, /yz_plane • LIVE_PLOT: Interactiv tool created with the IDL object graphics system:

;example: plot with 2 (or more) curves *x-FINDGEN(200)* LIVE_PLOT, sin(x/10), cos(x/20) ;select objects and ;open the properties dialogs

yNew = 0.01. x. sin(x/10) ;add another curve: LIVE_OPIOT, yNew ;;add other graphics objects. e.g. live text. 'Live Tool Test'

(wg_livetest.pro)³⁸